

A Star is Born

in Daventry

What

A one day, three game Swiss resurrection tournament.

When

Saturday 14th September 2024

Cost

£13 pay via paypal to martin.andrews@mac-ltd.co.uk – friends and family only or add extra to cover fees.

No refunds will be issued after 1st August 2024 unless the ticket is resold

Where

Battlefield Hobbies
South March
Daventry
Northants
NN11 4PH

The Fluff

The top local players and any star worth their salt are off playing in the All Stars tournament but the local game must go on. Now it is the time for the local legends, the fan favourites to shine and show what they can do on the astro granite.

Schedule

Registration – 0850 – 0910
Game 1 – 0915 – 1130
Lunch – 1130 – 1200
Game 2 – 1200 – 1415
Game 3 – 1430 – 1645

The shop closes at 1700 so we will need to finish each round on time and no overrun will be allowed except 15 mins in game 1. If you think timing will be an issue please use a chess clock or app.

Please bring your own lunch. There are drinks, crisps and confectionery available at Battlefield Hobbies but lunch access is limited within the vicinity of the venue.

NAF

All participants must be a NAF member.

Tourplay

We will run the tournament on Tourplay which uses the Dutch Swiss method for pairings. In order to enter the tournament, you must have a device with you which is capable of accessing the internet and entering results on Tourplay. Please note there is no Wi-Fi available at Battlefield Hobbies so your device must be able to access mobile internet.

What You Need To Bring

All coaches must bring with them:

- One painted team
- One Blood Bowl pitch and dugouts – pitches will not be supplied
- Dice and Templates
- **One copy of your roster to write your player upgrades on - if you don't have printing facilities let me know and I can bring one with me.**

Prizes

There will be an entry gift for each participant and trophies / recognition of your result for each of the following categories:

- Winner
- Runner up
- Most Touchdowns
- Most Casualties – all sources
- Stunty Cup – two or more teams required
- Best painted – must have been painted by you

One award (except best painted) per coach only. If you win two awards one of these will roll down to the next highest ranked coach who has not already won an award.

In addition we will pull together a pool of loot which will be given away as spot prizes and / or as part of a raffle to all entrants who attend on the day.

Scoring

The primary scoring system is:

- 50 Points for a win,
- 25 Point for a draw,
- 0 Points for a loss.

Bonus points will be awarded for:

- 2 point per touchdown - max 6 per game
- 1 point per casualty - casualty all sources - max 6 per game

Tie breaking will take into account:

- Head to head result
- Strength of schedule (Buchholz score)
- Net touchdowns
- Net casualties.

Rules Pack

We will be using the following rules:

- Blood Bowl Second Season Edition rules and associated spike magazines and almanacs,
- Teams of Legend PDF ,
- Designers' Errata and FAQ as published,
- The Slann team, see NAF website

Rosters should be uploaded to Tourplay by 2300 Saturday 7th September. Tourplay will be available for uploading rosters from 1st August 2024 a link to the Tourplay site circulated on various platforms.

1,150,000 gold pieces per team – teams must comprise a minimum of 11 and a maximum of 16 players.

Any teams and star players released after 1st August will not be included.

Tiers

Tier 1	Amazon, Dark Elf, Dwarf, Lizardmen, Norse, Shambling Undead, Skaven, Underworld Denizens
Tier 2	Chaos Dwarf, Orc, Slann, Vampires, Wood Elves
Tier 3	Black Orc, Elven Union, High Elf, Human, Imperial Nobility, Khorne, Necromantic Horror, Tomb Kings,
Tier 4	Chaos Chosen, Chaos Renegades, Nurgle, Old World Alliance
Tier 5	Halfling, Goblin, Ogre, Snotling, Gnomes(? TBC)

Stars

Tiers 1, 2, 3 and 4 may take no stars they are off playing in the all star competition

Tier 5 may take 1 star with a cost of less than 150,000gp who doesn't have megastar status. All stars are subject to the Highlander rule, if both teams field the same star the star will not play for either team, clearly they are too good and should be off playing in the all stars tournament.

Star players can only be selected after 11 regular players have been rostered.

Inducements

All inducements listed in the Blood Bowl 2020 rulebook are permitted except Mercenaries, Special Play Cards, and Team Wizards. Inducements from any other publications (such as Death Zone) cannot be taken. As per the 2020 rules in tournament games, you do not receive the 1 free Dedicated Fans. Note that during the pre-match sequence no extra gold crowns are awarded for teams with a lower team value.

Skills

Tier 1 – 3 primary skills

Tier 2 – 4 primary skills

Tier 3 – 5 primary skills

Tier 4 – 6 primary skills or 3 primary and 2 secondary

Tier 5 – 7 primary skills or 4 primary and 2 secondary

No skill stacking is allowed.

A star is born

In addition to the above skills package one player on each team will be your local legend, aspiring to be at the all stars tournament next time. They will put in a shift and improve as the tournament progresses. This player (please name them as Star on your roster) will start the tournament with two upgrades (veteran status) - these must be selected when you submit your roster to Tourplay, before your second game you may give them one additional upgrade (emerging star), before your third game the star is born and you may give the player a fourth upgrade (start).

All upgrades must be given to the same player and written on to your roster before the start of the second and third game. Therefore, **please bring one printed copy of your roster.**

The available upgrades are as follows and may be given in any order:

Tiers	Option 1	Option 2
Tiers 1/2	3 primary and 1 secondary	N/A
Tiers 3/4	2 primary and 2 secondary	2 primary, 1 secondary, 1 stat upgrade your choice
Tier 5/6	1 primary and 3 secondary	1 primary, 2 secondary. 1 stat upgrade your choice

Secondary skills can be exchanged for primary skills.